

# Learning and Teaching \*

Jens Lechtenbörger

Computer Structures and Operating Systems 2022

## Contents

### Introduction

1. Think of something you are really good at
  - Write it down (won't be shared with anyone)
2. Briefly describe how you got to be good at that thing
  - One or two words
3. Submit how you got to be good at [Pingo](https://pingo.coactum.de) ([pingo.coactum.de](https://pingo.coactum.de) → 796643)

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\*This PDF document is an inferior version of an [OER HTML page](#); [free/libre Org mode source repository](#).



(Source of activity: [14])

## Learning

### Brain $\approx$ Muscle

- Learning involves brain's **long term memory**

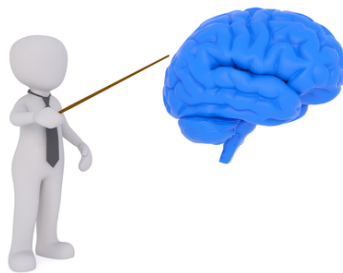


Figure 1: “Teacher explains brain” under CC0 1.0; converted from Pixabay

- Long term memory needs **repeated** retrieval and practice
  - Spaced out **over time**
  - Effect: Changes in brain's **proteins**

- (Learning does **not** happen [solely] in lectures)

## Deliberate Practice

Characteristics of **Deliberate Practice** to acquire expert skills ([Eri08], see also [EKT93; 14])

1. Task with **well-defined goal**
2. Individual **motivated** to improve
3. **Feedback** on current performance
4. Ample opportunities for **repetition** and **gradual refinements**

(Traditional lecturing is “teaching by telling”, does not share **any** characteristic of Deliberate Practice)

- First, go through enumeration
- Then, refer back to practice vs talent
  - 10,000 hours to compete internationally in variety of domains
  - 10,000 h / 40h per week / 50 weeks = 5 years
- Finally, “teaching by telling”

## Active Learning

- **Active Learning** increases student performance in science, engineering, and mathematics ([Fre+14])
  - Active Learning is an umbrella term for diverse interventions
    - \* Group problem-solving
    - \* Worksheets or tutorials completed during class
    - \* Use of personal response systems with or without peer instruction
    - \* Studio or workshop course designs
  - Notice: Above interventions share at least 3 of the 4 characteristics of Deliberate Practice
    - \* (Motivation may increase, but ultimately rests with **you**)

## Quotes from Experts

- On [Fre+14]
  - Carl Wieman, Nobel Prize in Physics 2001
    - \* “A lecture is basically a talking textbook”
    - \* In [Wie14]: “However, in undergraduate STEM education, we have the curious situation that, although more effective teaching methods have been overwhelmingly demonstrated, most STEM courses are still taught by lectures—the pedagogical equivalent of bloodletting.”

- Eric Mazur, Harvard physicist
  - \* “This is a really important article—the impression I get is that it’s almost unethical to be lecturing if you have this data”
- [SR17]: “Saying Goodbye to Lectures in Medical School—Paradigm Shift or Passing Fad?”
  - “60 slides in 45 minutes may seem like an efficient way to teach, but it is unlikely to be an effective way to learn”

## CSOS Approach

### Initial Problem and Improvement

- 2016: Classroom response system revealed lack of student understanding
  - Yet, no in-class discussions, leaving me frustrated
    - \* Waste of our time
- After introduction of JiTT: Situation improved

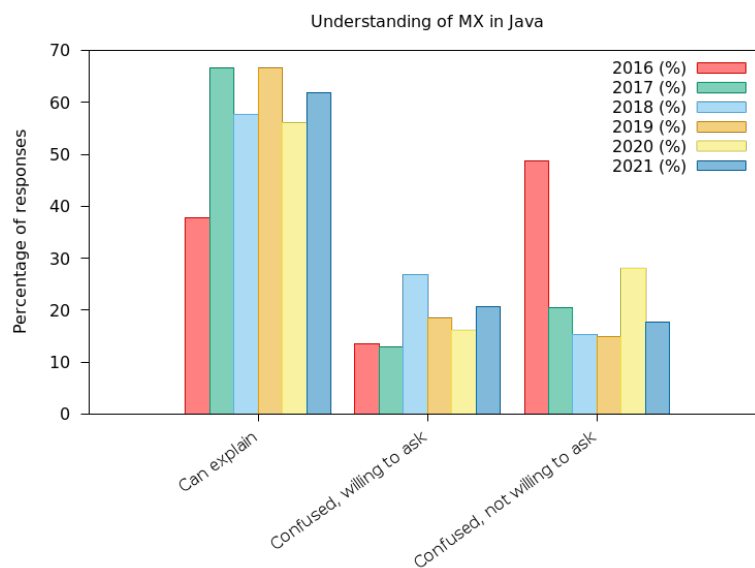


Figure 2: Improved Java MX understanding

## General Improvements

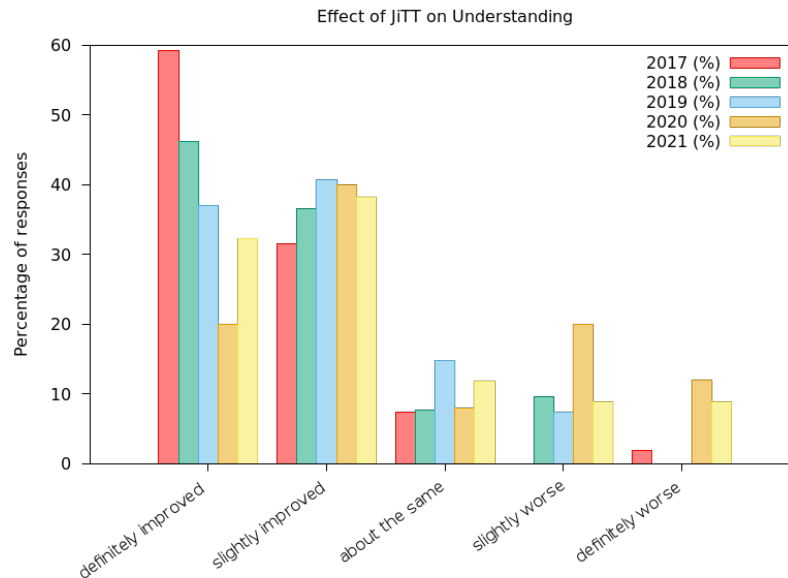


Figure 3: Improved understanding compared with traditional lecturing

## CSOS Teaching History

- In 2016, I taught CSOS in its entirety
  - With lots of in-class quizzes of questionable effect, as just explained
- Subsequently, Prof. Dr. Vossen taught CS part, I OS
  - With slightly different flipped classroom approaches
- Since 2021, I'm teaching CSOS again in its entirety
  - Again with different formats for CS and OS
    - \* Reuse of CS videos from 2020
    - \* HTML presentations such as this one for OS
    - \* With evaluation of both formats
  - With uniform use of JiTT quizzes in both parts, explained next

## Just-In-Time Teaching (JiTT)

### Overview

- JiTT
  - Teaching and learning strategy based on web-based study assignments (self-learning) and active learner classroom

- \* See [JiTT on Wikipedia](#)
- \* [\[MSN16\]](#) demonstrates improved learning for statistics courses
- Instance of **active** learning, which leads to improved learning in general [\[Fre+14\]](#)
- Instance of flipped/inverted classrooms [\[LPT00; BV13\]](#)
  - \* In-class and at-home events flipped
  - \* Individual computer-based instruction paired with in-class (group) activities
    - Individual learning shaped by individual background and preferences
    - Lectures to discuss questions and work on exercises

## Feedback Cycles with JiTT

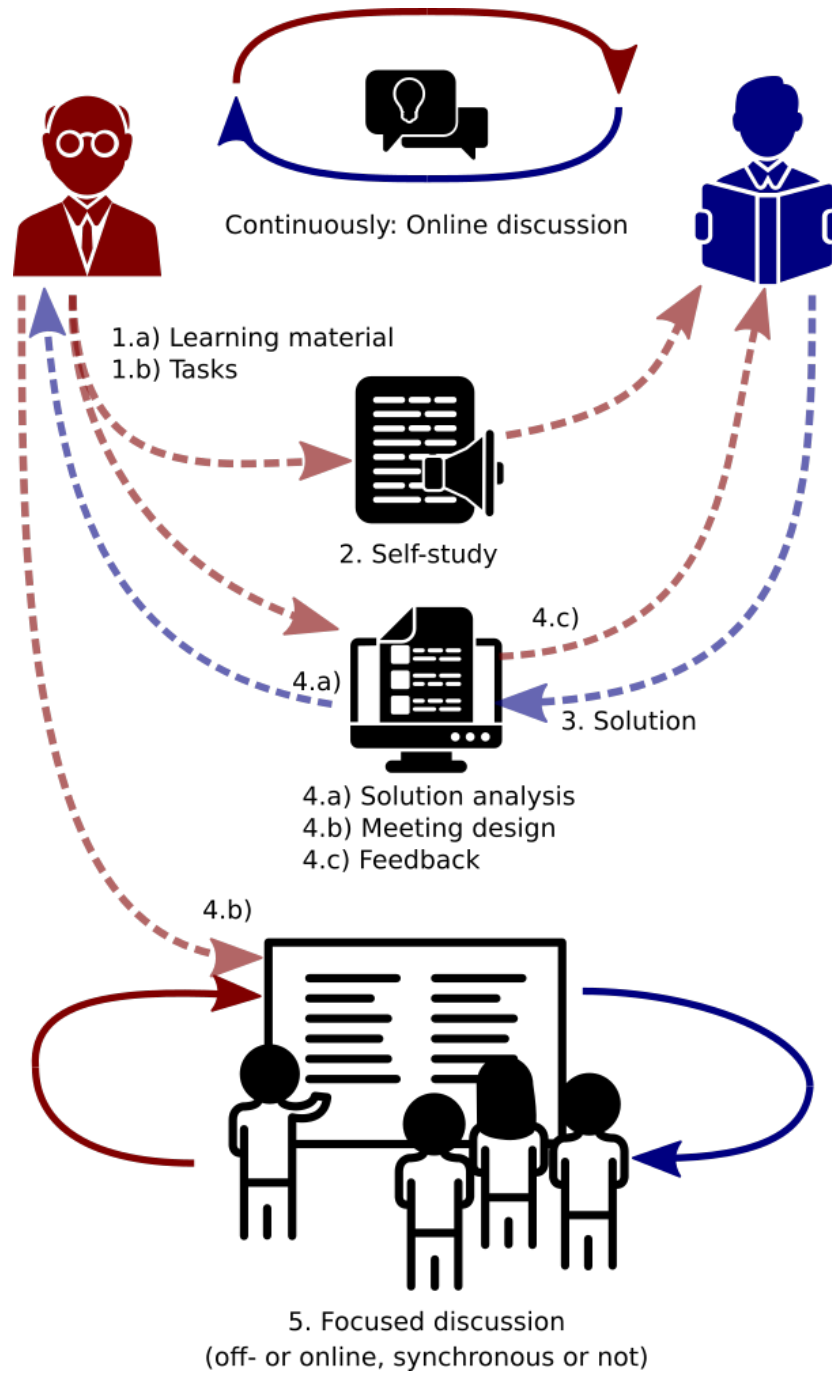


Figure 4: “Feedback cycles with JiTT” by Jens Lechtenbörger under CC BY-SA 4.0; from GitLab. Includes icons by The Noun Project under CC BY 3.0 US: Meeting by Ainsley Wagoner; knowledge sharing, professor, student, audio lesson, online task, online communication by ProSymbols.

## Lessons Learned

### Sample Feedback

- Misunderstandings
  - “JiTt destroys our freedom!”
  - “JiTt tasks are too difficult/open!”
- Encouragement
  - “JiTt is/was a very good idea and was very helpful to understand the course’s content”
  - “The JiTt-Assignment in combination with the lecture helped to understand the topics a lot!”
  - “Please continue with this type of lecture!”

### Benefits and Challenges

- Benefits
  - Much more **fun** in meetings with prepared students
    - \* Sometimes unbelievably good solutions
  - JiTt tasks helped **tremendously** to identify misunderstandings and improve self-study material
    - \* From wording to new larger units
- Challenges
  - Regarding students
    - \* Participation in class and in JiTt assignments
    - \* Workload expectations
  - Regarding myself
    - \* Increased awareness of hurdles for students

### On Last Year’s CSOS Evaluation

- Only 23 students took part
  - Heterogeneous grade distribution
    - \* (See notes; from 4\*1.0 to 1\*4.0, neither 2.3 nor 5.0)
  - Sample quotes
    - \* Definitely my favourite Informatics module so far. I liked both parts, though I think the CS parts could use some reworking, either with HTML presentations aswell or with new videos.
    - \* Definitely one of the best lectures I visited.
    - \* I just don’t see the point of the “non-lectures”.
    - \* I dont liked JiTt and the HTML5 presentations.



- Repeated issues
  - \* English with positive (practice) and negative (additional complexity) comments
  - \* Maybe too little material for CS, too much for OS

Grades: 1,1,1,1, 1.3,1.3, 1.7,1.7,1.7,1.7,1.7, 2,2,2,2,2, 2.7,2.7, 3,3, 3.3, 3.7, 4.0

## Comments on Workload

- CSOS is worth 9 credits
  - Almost a third of your weekly workload, maybe 12 hours per week
  - 12 hours = 8 \* 90 minutes
    - \* 3 class sessions
    - \* Time for 5 sessions remaining
  - Suggestion: Reserve self-study time in your weekly schedules
    - \* Preparation of class topics
    - \* Exercise work

## Final Remarks

### On Expectations

- [Des+19] Actual learning vs feeling of learning
  - “The effort involved in active learning can be misinterpreted as a sign of poor learning. On the other hand, a superstar lecturer can explain things in such a way as to make students feel like they are learning more than they actually are.”
  - Questions regarding statistical rigor
  - One conclusion: Explain approach to students

### JiTT in CSOS 2022

- Joint sessions shaped by you!
- Default plan
  - Tuesday sessions for first two tasks of exercise sheets
  - Wednesday session for general Q&A on exercises
  - Thursdays for Q&A on sample solutions
- Please use Learnweb for asynchronous discussions
  - MoodleOverflow worked well last year
- In addition, anonymous pads for synchronous and asynchronous Q&A

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